Extending Skell Overdrive

Once the Skell Overdrive timer expires, there's a chance for it to be reset so you can keep the pain going.

- Set 1: 15 seconds, 100 percent chance to extend to Set 2, 30 percent chance of activating Cockpit Time with each Art used.
- Set 2: 13 seconds, 100 percent chance to extend to Set 3, 20 percent chance of activating Cockpit Time with each Art used.
- Set 3: 13 seconds, (50 + 20 per Cockpit Time activation) percent chance to extend to Set 4, 30 percent chance of activating Cockpit Time with each Art used.
- Set 4: 13 seconds, (0 + 20 per Cockpit Time activation) percent chance to extend to Set 5, 20 percent chance of activating Cockpit Time with each Art used.
- Set 5: 13 seconds, (0 + 20 per Cockpit Time activation) percent chance to extend to Set 6, 30 percent chance of activating Cockpit Time with each Art used.
- Set 6: 13 seconds, 20 percent chance of activating Cockpit Time with each Art used.

Skell Overdrive can be extended up to five times - after six rounds, it will end.

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