

Introduction

The Lands Between comprise innumerable caves, ruins, crypts, fortresses, and other discrete locations interconnected by a diverse open world of unprecedented size. As you explore the furthest reaches of this breathtaking landscape, you'll meet an equally colorful cast of stalwart warriors, backstabbing rogues, fallen demigods, and a veritable host of others from the good to the bad to the downright ugly. You'll also find troves of valuable treasure hidden away in the shadowy crypts and fortified citadels scattered throughout the world, not to mention a fair amount of more esoteric loot such as rocks, broken glass, feces, and an octopus that can be worn on your head. Leave no stone unturned - you truly never know what you'll find out there, nor what unfathomable use it might have.

Of particular note are the Legacy Dungeons: unique, self-contained strongholds with exceptionally complex layouts leading to some of the game's most challenging bosses (and some of the most impressive rewards). Each Legacy Dungeon has a specific theme, and because their interiors place just as much emphasis on vertical traversal as horizontal, you'll need to acquaint yourself with the nuances of Elden Ring's platforming gameplay in order to safely navigate their dizzying heights. Fortunately, even if you find yourself unable to progress, a few additional weapon upgrades or a bit of information on where to find a key are often all you'll need to forge a path ahead... and if all else fails, the open nature of the world means you can always simply pick a different direction and explore elsewhere first.

Revision #1

Created 14 January 2026 12:49:13 by Hunter

Updated 14 January 2026 13:13:19 by Hunter